**Game Day Roles & Responsibilities**

**It is the responsibility of the rostered party/player to ensure their duty is filled. Inability to provide a suitable candidate to take on a game day role as rostered will result in the PLAYER being asked to fulfill the rostered duty for that game – NO EXCEPTIONS.**

**TRAINER**

**DRESS**

White trousers or white pants, a white or club coloured top and EFL Trainers bib.

**REQUIREMENTS**

At least one, level one accredited trainer needs to attend all matches. All other trainers are required to complete a recognised senior first aid course (e.g. Sports First Aid, St Johns or Red Cross). Details regarding the qualification of trainers can be obtained from the Eastern Football League Trainers Association. – The minimum age for trainers is 15 years of age. – Each team is permitted to have three trainers.

**DUTIES**

Attend injured players on the ground. If any injury appears to be serious, qualified medical assistance should be obtained immediately. – Trainers are responsible for having a stretcher on the ground for each game. – It is also recommended that the phone numbers of each player's parents or guardian are available and that any relevant medical condition of players is known. – Must not interfere with any players or officials throughout the game. – A trainer is not permitted to act as second runner.

**DRINK CARRIER (Hopefully we can get u14 girls and up for this)**

**DRESS**

White trousers or white overalls with a white top (or their club’s windcheater/tracksuit top) must be worn. All water carriers are to wear the league approved water carrier bib.

**REQUIREMENTS**

The minimum age for water carriers in the senior competition is 15 years of age. – The minimum age for water carriers in the junior competition is 12 years of age. – Each team is permitted to have three water carriers – Must not interfere with any players or officials throughout the game

**DUTIES**

The job of the water carrier is to run water out to players when they require a drink and not stay out on the ground. – Water carriers are to be based in fence stations, behind the boundary line and not at the coach’s box. – Water carriers are not permitted to act as a second runner.

**RUNNER**

**DRESS**

Fluoro yellow shirt, with the word "RUNNER" on the back and EFL black tracksuit pants/shorts.

**REQUIREMENTS**

A runner must be at least 18 years of age. – Only one runner per team is permitted. – In the under 9/10 competition the coach of each team is not permitted onto the ground during the match. An official runner is permitted to be used. – Must not interfere with any players or officials throughout the game – Must not communicate with opposition players, team or match day officials unless a stretcher is required – Must not loiter on the ground, deliver message and immediately leave the field

**DUTIES**

In all matches, it is their job to relay messages from coach to players. – Runners are only permitted on the ground when relaying a message. They must not remain on the ground continually. Umpires can order the runner from the ground if they feel the runner is on the ground too much.

**TIMEKEEPER**

**DRESS**

No specific requirements.

**REQUIREMENTS**

A timekeeper must be at least 18 years of age. – Club supplied timekeepers are not permitted to coach, barrack, comment on play or any umpiring decisions

**DUTIES**

Each side must appoint a timekeeper who is a minimum of 18 years of age. – To keep the time of each quarter on time cards. Timekeeper cards are not required for under 9s and 10s – To keep a record of scores for use by the controlling body in the event of the goal umpire’s cards not agreeing. – To ensure the game starts and finishes on time – To sound a bell or siren at the start and finish of each quarter. – No time on is added in any junior competition matches. – Refer to the timekeeper’s card for a detailed explanation of timekeeping procedures and guidelines.

**BOUNDARY UMPIRE**

**DRESS**

White shorts or skirt with white shirt or plain white windcheater. In junior competition white tracksuit pants may be worn on cold days only.

**REQUIREMENTS**

In all under 15 to senior grade matches boundary umpires must be at least 15 years of age. In all under 11 to under 14 grade matches boundary umpires must be at least the same age as the grade in which they are officiating. – In both the under 9/10 competition boundary umpires are not required. – Club supplied umpires are not permitted to coach, barrack, comment on play or any umpiring decisions – Must not interfere with any players or officials throughout the game

**DUTIES**

Responsibilities; - Determining whether a football is out of bounds or on the full and signalling to the field umpire when that has occurred. - Adjudicating on which team has last touched the ball before it crossed the boundary line and signalling to the umpire which team will receive the free kick (if applicable). - Throwing the football back into play if it has gone out of bounds (if applicable). - Determining whether a player has incorrectly entered the centre square (if applicable). - Bringing the football back to the centre square after a goal has been scored (if applicable).

If the field umpire determines that a boundary umpire in any match is unable to perform his or her duties competently, the field umpire shall request a replacement boundary umpire. If a competent replacement boundary umpire cannot be found the field umpire shall direct a player from the offending club to throw the ball into play.

**GOAL UMPIRE**

**DRESS**

White coat and flags

**REQUIREMENTS**

All goal umpires must be at least 15 years of age. – Club supplied umpires are not permitted to coach, barrack, comment on play or any umpiring decisions – Must not interfere with any players or officials throughout the game

**DUTIES**

Before the match ensure details of the match have been entered on the scorecard supplied by the EFL. – During the match stand behind goal line in line with the flight of the ball. Wait for the field umpire to give the all clear before giving decision. Both goal umpires must wave the flags for each score. Enter score on card and check scores with other goal umpire

at the quarter breaks and after the match. The scorecard must be handed to the team manager after the match. – Club supplied umpires are not permitted to barrack or comment on play. If the field umpire believes a club supplied goal umpire is making deliberately wrong or incompetent decisions he or she may demand the offending club to replace the goal umpire before re-commencing the match.