

THE BASIN FNC  
**MEMBER**  
**GUIDE 2023**



# **WELCOME**

Welcome to The Basin Football and Netball Club. If you are joining a junior football club for the first time it can seem overwhelming with the amount of “stuff” you need to know and remember. Use our easy guide below to get you acquainted with the way we do things and if you still have questions we check our Facebook page and email almost hourly so someone from our committee will be able to get back to you pretty quickly. Please remember we were all new once and no question is a stupid one! Please just ask.

**Email: [hello@thebasinfnc.com](mailto:hello@thebasinfnc.com)**

# **KEY CONTACTS**

**President: Brenton Tibballs**

**Vice President: Matt Young and Jaime Nicol**

**Secretary: Nicole Denton -**

**[thebasinjnr@efnl.org.au](mailto:thebasinjnr@efnl.org.au)**

**Football Operations Manager - Shane Cantelmi**

**Head Trainer: Maree West**

# **KEY DATES**

**Jumper Presentation - Fri March 31st**

**Season Commences - Sunday 2nd April**

**Easter Bye - 9th April**

**No Footy - Kings Bday weekend and 2nd July**

**School holidays**

**Junior Social Night - TBC**

**Last Round - July 23rd**

**Finals Commence - 30th July**

**Presentation Day - TBC**

## **REGISTRATION**

You **MUST** have registered and paid your insurance in order to take to the field. If you have not done this please go to our Registrations page on our website or contact us - [hello@thebasinfnc.com](mailto:hello@thebasinfnc.com).

## **STAYING CONNECTED**

If you haven't joined our Private Facebook group as yet it is a great communication resource and where we post updates and events almost daily. There are also private Facebook groups for each individual team. Your team manager will advise this once you have registered.



[www.facebook.com/groups/396035250593987](https://www.facebook.com/groups/396035250593987)

# UNIFORM

Each junior player will require footy boots, a mouth guard, shorts, socks and playing top to take to the field. Helmets are also required up to under 12s and are optional after that. The club provides the playing top and you will receive this at the presentation night prior to the season commencing.

The playing jumpers are the property of the club and must be returned at the end of the season. We have a Boot Box at the club where you can donate boots and pick up a pair in a bigger size as you grow so if you don't want to outlay for new boots every season check out the boot box on Friday nights in the club rooms.

Mouthguard fittings nights are scheduled each year in February starting at \$60. You are also welcome to source your own.

All other items can be purchased from our Merchandise Supplier - [www.thebasinfnc.com/merchandise/](http://www.thebasinfnc.com/merchandise/). The uniform shop is open every Friday night in the club rooms from 5pm-7pm.

# TRAINING TIMES

Under 8s and 10s train once a week.

Under 11s & 12s train once or twice a week at the discretion of the coach.

Under 13s-18s train twice a week.

Please contact your Team Manager for specific pre-season and normal season training times. Most teams will train at Batterham on the Friday night from 4.30pm starting with the younger age groups. The canteen is open and it is a fantastic atmosphere for the whole family.

# **GAME TIMES**

## **Boys**

Under 9 & 10 – 9am

Under 11 – 10.05

Under 12 & 13 – 11.25

Under 14 & 15 – 12.55

Under 16 - 2.45pm

## **Girls**

Under 10 & 12 – 10.05

Under 14 – 11.25

Under 16 – 12.55

Under 18 – 2.45

**Under 8's – Lewis Rd**

9am, 10am, 11am, 12pm

# MILESTONE GAMES & FINALS

If your child is celebrating a milestone game e.g. 50th or 100th game, many families choose to get a run-through banner. You can make these yourself using crepe paper and stick on letters (please ask your team manager for more information) with club supplied poles or you may choose to get one made. These are the suppliers that have been used in the past:

[www.homegrowndesign.com.au/](http://www.homegrowndesign.com.au/)

[www.addsignage.com.au/milestone-banners/](http://www.addsignage.com.au/milestone-banners/)

[www.marbrycraft.com.au/](http://www.marbrycraft.com.au/)

[www.milestonebanners.com.au/](http://www.milestonebanners.com.au/) (crepe)

[www.sportingfineart.com.au](http://www.sportingfineart.com.au)





# **VOLUNTEERING**

Volunteers are the backbone of every Australian non-professional sporting club and no club could manage without them. From coaches at Auskick to the helpers in the canteen to the scorers diligently collecting stats to the administrators organising matches and managing the website to the Facebook page – volunteers are what make our club tick. Every family has a role and every family is needed. We can't do it without you and volunteering is absolutely the best way for you to meet new people, feel a sense of pride and community and be a great role model for your kids. Throughout the season your Team Manager will ask people to volunteer for certain roles. Please stick your hand up! You can view the main job roles below.

**“Volunteers do not necessarily have the time; they just have the heart.” — Elizabeth Andrew**

# **JOB ROLES**

## **TRAINER**

### **DRESS**

White/black trousers or white/black pants, a white or club coloured top and EFL Trainers bib (provided).

### **REQUIREMENTS**

At least one, level one accredited trainer needs to attend all matches. All other trainers are required to complete a recognised senior first aid course (e.g. Sports First Aid, St Johns or Red Cross). Details regarding the qualification of trainers can be obtained from the Eastern Football League Trainers Association. The minimum age for trainers is 15 years of age. Each team is permitted to have three trainers.

### **DUTIES**

Attend injured players on the ground. If any injury appears to be serious, qualified medical assistance should be obtained immediately. Trainers are responsible for having a stretcher on the ground for each game. It is also recommended that the phone numbers of each player's parents or guardian are available and that any relevant medical condition of players is known. Must not interfere with any players or officials throughout the game. A trainer is not permitted to act as second runner.

# **JOB ROLES**

## **RUNNER**

### **DRESS**

Pink shirt or bib (provided) and EFL black tracksuit pants/shorts.

### **REQUIREMENTS**

A runner must be at least 18 years of age. Only one runner per team is permitted. In the under 9/10 competition the coach of each team is not permitted onto the ground during the match. An official runner is permitted to be used. Must not interfere with any players or officials throughout the game. Must not communicate with opposition players, team or match day officials unless a stretcher is required. Must not loiter on the ground, deliver message and immediately leave the field

### **DUTIES**

In all matches, it is their job to relay messages from coach to players. Runners are only permitted on the ground when relaying a message. They must not remain on the ground continually. Umpires can order the runner from the ground if they feel the runner is on the ground too much.

# JOB ROLES

## TIMEKEEPER

### DRESS

No specific requirements.

### REQUIREMENTS

A timekeeper must be at least 18 years of age. Club supplied timekeepers are not permitted to coach, barrack, comment on play or any umpiring decisions

### DUTIES

Each side must appoint a timekeeper who is a minimum of 18 years of age. To keep the time of each quarter on time cards. Timekeeper cards are not required for under 9s and 10s. To keep a record of scores for use by the controlling body in the event of the goal umpire's cards not agreeing. To ensure the game starts and finishes on time. To sound a bell or siren at the start and finish of each quarter. No time on is added in any junior competition matches. Refer to the timekeeper's card for a detailed explanation of timekeeping procedures and guidelines.

# **JOB ROLES**

## **GOAL UMPIRE**

### **DRESS**

White coat/bib and flags

### **REQUIREMENTS**

All goal umpires must be at least 15 years of age. – Club supplied umpires are not permitted to coach, barrack, comment on play or any umpiring decisions – Must not interfere with any players or officials throughout the game

### **DUTIES**

Before the match ensure details of the match have been entered on the scorecard supplied by the EFL. During the match stand behind goal line in line with the flight of the ball. Wait for the field umpire to give the all clear before giving decision. Both goal umpires must wave the flags for each score. Enter score on card and check scores with other goal umpire at the quarter breaks and after the match. The scorecard must be handed to the team manager after the match. Club supplied umpires are not permitted to barrack or comment on play. If the field umpire believes a club supplied goal umpire is making deliberately wrong or incompetent decisions he or she may demand the offending club to replace the goal umpire before re-commencing the match.